

# > Soluzioni del compito di Calcolo Numerico del 26 luglio 2004

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## [-] Esercizio 1

```
> restart;  
with(LinearAlgebra) :
```

Funzione di partenza

```
> f := x -> x^2 - x*cos(2*x) ;
```

$$f := x \rightarrow x^2 - x \cos(2x)$$

Derivata prima

```
> df := D(f);
```

$$df := x \rightarrow 2x - \cos(2x) + 2x \sin(2x)$$

Metodo di Newton

```
> Newton := unapply( factor(x - f(x) / df(x)), x);
```

$$\text{Newton} := x \rightarrow -\frac{x^2 (1 + 2 \sin(2x))}{-2x + \cos(2x) - 2x \sin(2x)}$$

Metodo di Newton a partire da  $x_0 = 1$ :

```
> x0 := 1:  
x1 := evalf(Newton(x0), 6):  
x2 := evalf(Newton(x1), 6):  
x3 := evalf(Newton(x2), 6):  
x4 := evalf(Newton(x3), 6):  
<x0, x1, x2, x3, x4>;
```

$$\begin{bmatrix} 1 \\ 0.665587 \\ 0.546174 \\ 0.516923 \\ 0.514940 \end{bmatrix}$$

Metodo delle secanti

```
> Secanti := unapply( factor( (y*f(x)-x*f(y)) / (f(x)-f(y))), x, y);
```

$$\text{Secanti} := (x, y) \rightarrow \frac{y x (-x + \cos(2x) + y - \cos(2y))}{-x^2 + x \cos(2x) + y^2 - y \cos(2y)}$$

Metodo delle secanti a partire da  $x_0 = 0$   $x_1 = 2$  ;

```
> x0 := 0 :  
x1 := 2 :  
x2 := evalf(Secanti(x0,x1),4):  
x3 := evalf(Secanti(x1,x2),4):  
x4 := evalf(Secanti(x2,x3),4):  
<x0,x1,x2,x3,x4>;
```

```
[ 0  
 2  
 0.  
 0.  
 Float(undefined)]
```

## – Esercizio 2

```
> restart:  
with(LinearAlgebra) :  
> psol := x -> 1-x-16*x^3;
```

$psol := x \rightarrow 1 - x - 16x^3$

Punti di interpolazione:

```
> X := [-1,0,1,2,3];  
Y := [seq(psol(X[i]),i=1..5)];
```

$X := [-1, 0, 1, 2, 3]$

$Y := [18, 1, -16, -129, -434]$

Polinomio interpolante:

```
> interp( X, Y, 'z');
```

$-16z^3 - z + 1$

Costruzione delle differenze divise di ordine 0

```
> f1 := Y[1];  
f2 := Y[2];  
f3 := Y[3];  
f4 := Y[4];  
f5 := Y[5];
```

$f1 := 18$

$f2 := 1$

$f3 := -16$

$f4 := -129$

```
f5 := -434
```

### Differenze divise

```
> f12 := (f2-f1)/(X[2]-X[1]);  
f23 := (f3-f2)/(X[3]-X[2]);  
f34 := (f4-f3)/(X[4]-X[3]);  
f45 := (f5-f4)/(X[5]-X[4]);
```

```
f12 := -17
```

```
f23 := -17
```

```
f34 := -113
```

```
f45 := -305
```

### Differenze divise seconde

```
> f123 := (f23-f12)/(X[3]-X[1]);  
f234 := (f34-f23)/(X[4]-X[2]);  
f345 := (f45-f34)/(X[5]-X[3]);
```

```
f123 := 0
```

```
f234 := -48
```

```
f345 := -96
```

### Differenze divise terze

```
> f1234 := (f234-f123)/(X[4]-X[1]);  
f2345 := (f345-f234)/(X[5]-X[2]);
```

```
f1234 := -16
```

```
f2345 := -16
```

### Differenze divise quarte

```
> f12345 := (f2345-f1234)/(X[5]-X[1]);
```

```
f12345 := 0
```

### Polinomi della base

```
> w0 := 1 ;  
w1 := x-X[1] ;  
w2 := expand(w1 * ( x - X[2])) ;  
w3 := expand(w2 * ( x - X[3])) ;  
w4 := expand(w3 * ( x - X[4])) ;
```

```
w0 := 1
```

```
w1 := x + 1
```

```
w2 := x2 + x
```

```
w3 := x3 - x
```

```
w4 := x4 - 2x3 - x2 + 2x
```

Polinomio interpolante

```
> p := f1*w0 + f12 * w1 + f123 * w2 + f1234 * w3 + f12345 * w4 ;  
p := 1 - x - 16 x3
```

## Esercizio 3

```
> restart;  
with(Student[Calculus1]):
```

Funzione da integrare:

```
> f := x -> sin(3*x) - x*cos(2*x) ;  
f := x → sin(3 x) - x cos(2 x)
```

Integrale esatto

```
> a,b := -2,1:  
int(f(x),x=a..b);  
esatto := evalf(%);  

$$\frac{1}{3} \cos(6) + \frac{1}{4} \cos(4) + \sin(4) - \frac{1}{3} \cos(3) - \frac{1}{4} \cos(2) - \frac{1}{2} \sin(2)$$
  
esatto := -0.6207711438
```

Derivata seconda della funzione

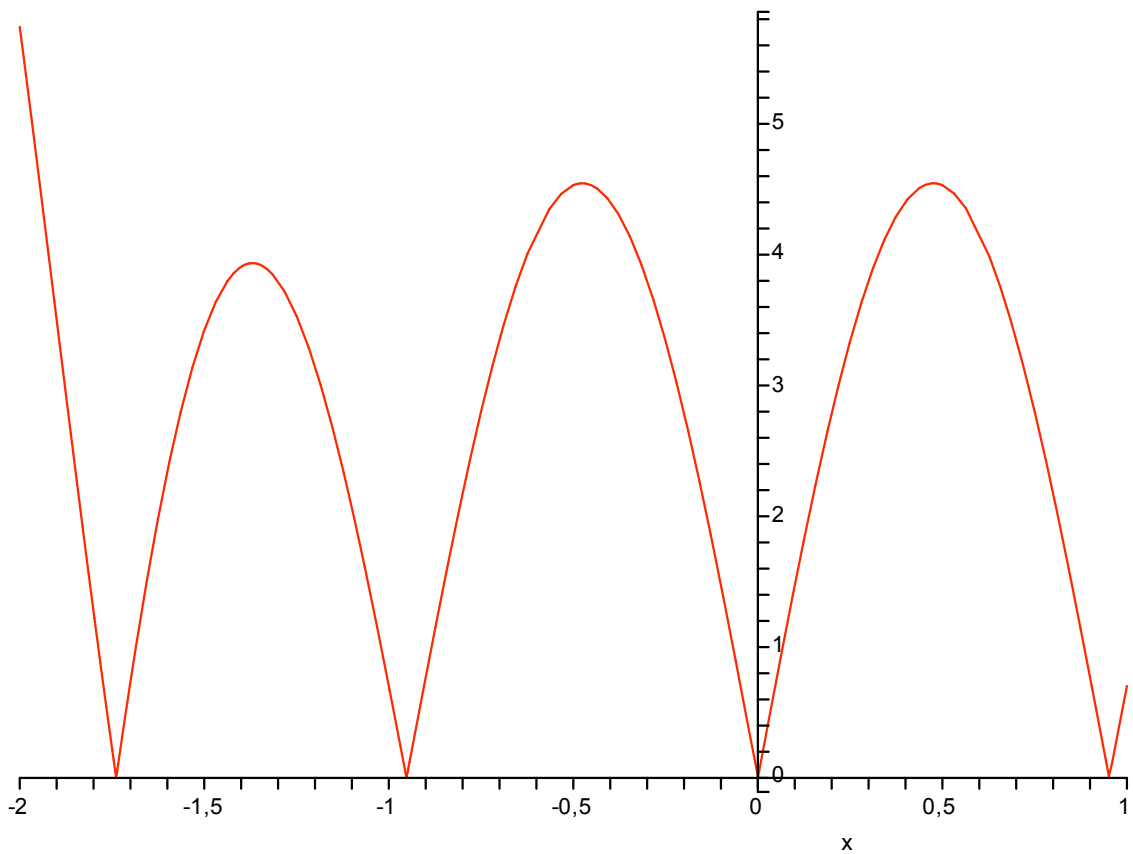
```
> ddf := (D@D)(f) ;  
ddf := x → -9 sin(3 x) + 4 sin(2 x) + 4 x cos(2 x)
```

Possibile costante che maggiore il modulo della derivata seconda

```
> M := 9 + 4 + 8 ;  
M := 21
```

Verifica grafica:

```
> plot(abs(ddf(x)),x=a..b) ;
```



Calcolo in numero minimo stimato di intervalli

```
> err := 10^(-3) = (b-a)^3/(12*n^2)*M ;
```

$$\text{err} := \frac{1}{1000} = \frac{189}{4 n^2}$$

```
> isolate(err,n^2) ;
```

$$n^2 = 47250$$

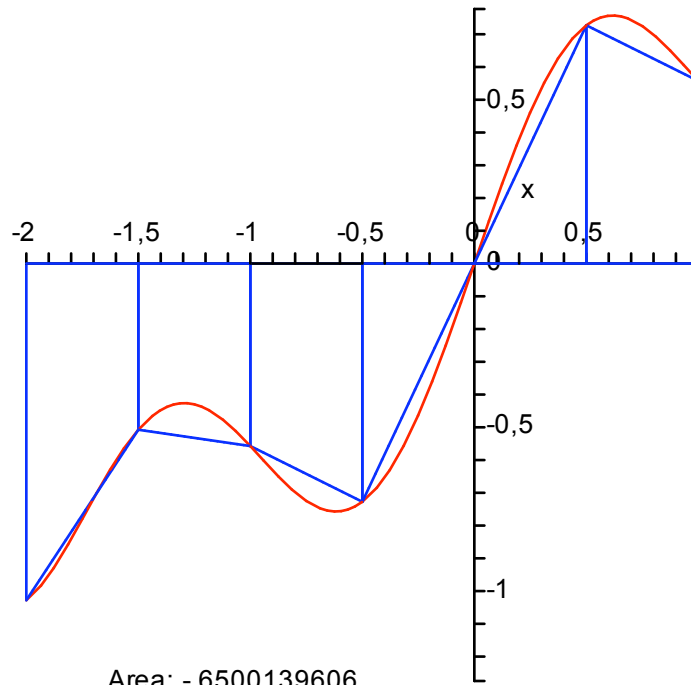
```
> evalf(sqrt(rhs(%)));
```

$$217.3706512$$

Intervalli stimati: 218

```
> ApproximateInt(f(x), x=a..b, method = trapezoid, output = plot,
partition = 6);
```

An Approximation of the Integral of  
 $f(x) = \sin(3*x)-x*\cos(2*x)$   
 on the Interval  $[-2, 1]$   
 Using the Trapezoid Rule  
 Approximate Value:  $-.6207711437$



— f(x)

```
> trap := evalf(ApproximateInt(f(x), x=a..b, method = trapezoid,
partition = 6));
```

```
trap := -0.6500139605
```

```
> trap - esatto ;
```

```
-0.0292428167
```

```
Integrale con 218 intervalli
```

```
> evalf(ApproximateInt(f(x), x=a..b, method = trapezoid, partition =
218));
```

```
-0.6207907480
```

## Esercizio 4

```
> restart:
with(LinearAlgebra) :
```

```
> sol := x -> 1-x-x^2;
```

```
sol := x → 1 - x - x2
```

## Definizione del problema

```
> p := x -> x ;  
q := x -> -2 ;  
r :=  
unapply(expand(diff(sol(x), x, x) + p(x) * diff(sol(x), x) + q(x) * sol(x)), x) ;  
xa, xb := -2, 2 ;  
ya, yb := sol(xa), sol(xb) ;
```

$$p := x \rightarrow x$$

$$q := x \rightarrow -2$$

$$r := x \rightarrow -4 + x$$

$$x_a, x_b := -2, 2$$

$$y_a, y_b := -1, -5$$

## Differenze finite:

```
> n := 4 ;  
h := (xb-xa) / n ;  
x[0] := xa ;  
x[1] := xa + h ;  
x[2] := xa + 2*h ;  
x[3] := xa + 3*h ;  
x[4] := xa + 4*h ;
```

$$n := 4$$

$$h := 1$$

$$x_0 := -2$$

$$x_1 := -1$$

$$x_2 := 0$$

$$x_3 := 1$$

$$x_4 := 2$$

```
> eq := k -> (y[k+1]-2*y[k]+y[k-1])/h^2 +  
p(x[k]) * (y[k+1]-y[k-1])/(2*h) +  
q(x[k]) * y[k] - r(x[k]) ;
```

$$eq := k \rightarrow \frac{y_{k+1} - 2y_k + y_{k-1}}{h^2} + \frac{p(x_k)(y_{k+1} - y_{k-1})}{2h} + q(x_k)y_k - r(x_k)$$

## Equazioni risultanti

```
> eq1 := eq(1) ;  
eq2 := eq(2) ;  
eq3 := eq(3) ;
```

$$eq1 := \frac{1}{2}y_2 - 4y_1 + \frac{3}{2}y_0 + 5$$

$$\text{eq2} := y_3 - 4 y_2 + y_1 + 4$$

$$\text{eq3} := \frac{3}{2} y_4 - 4 y_3 + \frac{1}{2} y_2 + 3$$

Estraggo il sistema lineare dalle equazioni

```
> A := linalg[genmatrix]([eq1,eq2,eq3],[y[1],y[2],y[3]],'b');
A := convert(A,Matrix);
```

$$A := \begin{bmatrix} -4 & \frac{1}{2} & 0 \\ 1 & -4 & 1 \\ 0 & \frac{1}{2} & -4 \end{bmatrix}$$

```
> b := Transpose(convert(b,Vector));
```

$$b := \begin{bmatrix} -\frac{3}{2}y_0 - 5 \\ -4 \\ -\frac{3}{2}y_4 - 3 \end{bmatrix}$$

Sostituisco le condizioni al contorno

```
> b := subs(y[0]=ya, y[4]=yb, b) ;
```

$$b := \begin{bmatrix} -\frac{7}{2} \\ -4 \\ \frac{9}{2} \end{bmatrix}$$

Risolve il sistema lineare

```
> LinearSolve(A,b) ;
```

$$\begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$$

## ▣ Esercizio 5

```
> restart:
with(LinearAlgebra) :
```



Tabella dei punti

```
> X := [-2,-2,-1,0,1,2,2,3,2,1];  
Y := [-1,-1,0,1,3,2,4,-2,3,1];  
X := [-2, -2, -1, 0, 1, 2, 2, 3, 2, 1]  
Y := [-1, -1, 0, 1, 3, 2, 4, -2, 3, 1]
```

```
> n := nops(X) ;  
n := 10
```

```
> SX := add(X[i],i=1..n) ;  
SX2 := add(X[i]^2,i=1..n) ;  
SX3 := add(X[i]^3,i=1..n) ;  
SX4 := add(X[i]^4,i=1..n) ;  
SY := add(Y[i],i=1..n) ;  
SXY := add(X[i]*Y[i],i=1..n) ;  
SX2Y := add(X[i]^2*Y[i],i=1..n) ;  
SX := 6  
SX2 := 32  
SX3 := 36  
SX4 := 164  
SY := 10  
SXY := 20  
SX2Y := 14
```

```
> A := <<n, SX, SX2> | <SX, SX2, SX3> | <SX2, SX3, SX4>>;  
A := 
$$\begin{bmatrix} 10 & 6 & 32 \\ 6 & 32 & 36 \\ 32 & 36 & 164 \end{bmatrix}$$

```

```
> b := <SY, SXY, SX2Y> ;  
b := 
$$\begin{bmatrix} 10 \\ 20 \\ 14 \end{bmatrix}$$

```

```
> res := LinearSolve(A,b) ;  
evalf(res);
```

$$\text{res} := \begin{bmatrix} \frac{1973}{917} \\ \frac{104}{131} \\ \frac{-933}{1834} \end{bmatrix}$$

$$\begin{bmatrix} 2.151581243 \\ 0.7938931298 \\ -0.5087241003 \end{bmatrix}$$

Soluzione

```
> x := 'x' :  
p := 'p' :
```

```
> p := res[1] + x * res[2] + x^2 * res[3] ;
```

$$p := \frac{1973}{917} + \frac{104}{131}x - \frac{933}{1834}x^2$$

```
> evalf(p,4) ;
```

$$2.152 + 0.7939x - 0.5087x^2$$