

# Stima a posteriori ordine di convergenza metodo di Newton e Secanti

Metodo iterativo di Newton

```
> restart;
```

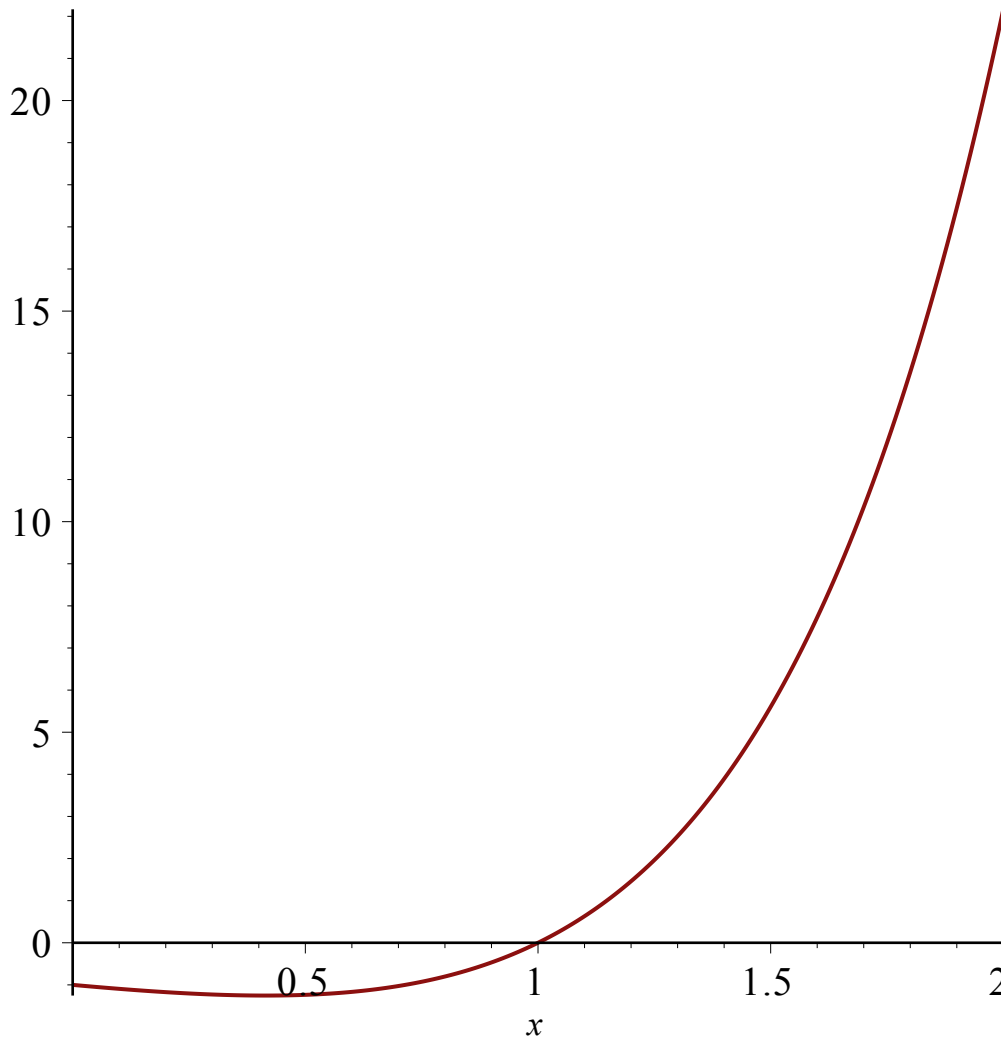
```
> with(plots):
```

```
> f := x -> (x^2 - 1)*exp(x) ;
```

$$f := x \rightarrow (x^2 - 1) e^x$$

(1)

```
> plot(f(x), x=0..2) ;
```



```
> SOL := solve( f(x), {x} ) ;
```

$$SOL := \{x=1\}, \{x=-1\}$$

(2)

```
> df := D(f) ;
```

$$df := x \rightarrow 2x e^x + (x^2 - 1) e^x$$

(3)

```
> N := x -> x - f(x)/df(x) ;
```

$$N := x \rightarrow x - \frac{f(x)}{df(x)}$$

(4)

```
> alpha := subs(evalf(SOL[1],50), x) ;
```

$$\alpha := 1. \quad (5)$$

```
> x0 := 0.8 ;  
x1 := evalf(N(x0), 50) ;  
x2 := evalf(N(x1), 50) ;  
x3 := evalf(N(x2), 50) ;  
x4 := evalf(N(x3), 50) ;  
x5 := evalf(N(x4), 50) ;
```

$$x0 := 0.8$$

$$x1 := 1.0903225806451612903225806451612903225806451612903$$

$$x2 := 1.0106401859573209361786042547597163493522433765171$$

$$x3 := 1.0001668623050135572246493388357272556247145740181$$

$$x4 := 1.0000000417529316655394322967098407103046502153459$$

$$x5 := 1.00000000000000026149607720303443633165282386476863$$

(6)

```
> e0 := abs(x0-alpha) ;  
e1 := abs(x1-alpha) ;  
e2 := abs(x2-alpha) ;  
e3 := abs(x3-alpha) ;  
e4 := abs(x4-alpha) ;  
e5 := abs(x5-alpha) ;
```

$$e0 := 0.2$$

$$e1 := 0.090322581$$

$$e2 := 0.010640186$$

$$e3 := 0.000166862$$

$$e4 := 4.2 \cdot 10^{-8}$$

$$e5 := 0.$$

(7)

```
> p := log(e2/e1)/log(e1/e0) ;  
p := log(e3/e2)/log(e2/e1) ;  
p := log(e4/e3)/log(e3/e2) ;
```

$$p := 2.690488318$$

$$p := 1.942829705$$

$$p := 1.994416800$$

(8)

Metodo delle secanti

```
> S := (x0, x1) -> x1 - f(x1) / ((f(x1) - f(x0)) / (x1 - x0)) ;
```

$$S := (x0, x1) \rightarrow x1 - \frac{f(x1)(x1 - x0)}{f(x1) - f(x0)}$$

(9)

```
> x0 := 0.7 ;  
x1 := 0.8 ;  
x2 := evalf(S(x0, x1), 50) ;  
x3 := evalf(S(x1, x2), 50) ;  
x4 := evalf(S(x2, x3), 50) ;  
x5 := evalf(S(x3, x4), 50) ;  
x6 := evalf(S(x4, x5), 50) ;  
x7 := evalf(S(x5, x6), 50) ;
```

$$x0 := 0.7$$

$$x1 := 0.8$$

$$x2 := 1.1547948641593471825196571674807547367955221021601$$

```

x3 := 0.95285439506980220233891962556357625181031817044289
x4 := 0.99001977108895385962662286145242496003862309831430
x5 := 1.0007409050250092826205058965275256196581697080894
x6 := 0.99998882255618958216758906876047598161680542096957
x7 := 0.99999998758541413525252308926380178255759105774435

```

(10)

```

> e0 := abs(x0-alpha) ;
e1 := abs(x1-alpha) ;
e2 := abs(x2-alpha) ;
e3 := abs(x3-alpha) ;
e4 := abs(x4-alpha) ;
e5 := abs(x5-alpha) ;
e6 := abs(x6-alpha) ;
e7 := abs(x7-alpha) ;

```

```

e0 := 0.3
e1 := 0.2
e2 := 0.154794864
e3 := 0.0471456049
e4 := 0.0099802289
e5 := 0.000740905
e6 := 0.0000111774
e7 := 1.24 10-8

```

(11)

```

> p := log(e2/e1)/log(e1/e0) ;
p := log(e3/e2)/log(e2/e1) ;
p := log(e4/e3)/log(e3/e2) ;
p := log(e5/e4)/log(e4/e3) ;
p := log(e6/e5)/log(e5/e4) ;
p := log(e7/e6)/log(e6/e5) ;

```

```

p := 0.6319078487
p := 4.640058709
p := 1.305986215
p := 1.674887717
p := 1.612765407
p := 1.622314621

```

(12)